

Myst

Male; Age: 25; Height: 5' 8"; Weight: 175 lb.

Power Level 10, 182 PP; Abilities 42 + Powers 95 + Advantages 6 +

Skills 18 (35 ranks) + Defenses 21

Abilities

Strength	2	Agility	3	Fighting	4	Awareness	6
Stamina	2	Dexterity	2	Intellect	1	Presence	1

Offense

Initiative: +3

Attack Name

Attack Bonus & Resistance DC

Notes

Throw +2, DC 17 Bludgeon, Crit 20

Unarmed +4, DC 17 Bludgeon, Crit 20

Powers

ü **Environmental Adaptation: Underwater: Feature 1** (1 PP)

(Personal - Permanent)

ü **Immunity: Immunity 3** (3 PP)

Environmental Condition: High Pressure, Environmental Condition: Cold, Suffocation: Drowning

(Personal - Permanent)

ü **Mist Form** (86 PP)

ü **Concealment: Concealment 2** (2 PP)

Sense - Sight; Passive (Free - Personal - Sustained)

ü **Flight: Flight 3** (6 PP)

Speed: 16 miles/hour, 250 feet/round (Free - Personal - Sustained)

ü **Insubstantial: Insubstantial 2** (11 PP)

Mist, Gaseous; Precise (Free - Personal - Sustained)

ü **Luminous Mist: Burst Area Nullify 10** (31 PP)

Mist, Light, Counters: Visual Concealment, DC 20; Burst Area 3: 120 feet radius sphere,

Sustained; Concentration (Standard - Ranged, 250/500/1000 ft. - Concent)

Solid Mist: Create 7 (alternate)

Water, Volume: 125 cft., DC 17; Movable, Selective (Standard - Ranged, 175/350/700 ft. - Sustained)

Suffocation: Suffocation 12 (36 PP)

Water, DC 22; Reduced Range: close (Standard - Close - Instant)

ü **Power-lifting: Power-lifting 2** (2 PP)

+2 STR for lifting (Reaction - Personal - Continuous)

ü **Senses: Senses 1** (1 PP)

Low-light Vision (Personal - Permanent)

ü **Swimming: Swimming 2** (2 PP)

Speed: 2 miles/hour, 30 feet/round (Free - Personal - Sustained)

Advantages

Daze (Deception) Use Deception or Intimidation to daze an opponent.

Defensive Attack Trade attack bonus for active defense bonus.

Defensive Roll 4 +1 active defense bonus to Toughness per rank.

Movement

Base Movement Speed - 2 miles/hour, 30 feet/round (run 4 miles/hour, 60 feet/round; swim 0.5 miles/hour, 6 feet/round)

Flight: Flight 3 - Speed: 16 miles/hour, 250 feet/round

Routine Jump Distance - Running jump: 12 ft.; standing: 6 ft.; vertical: 2.4 ft.; standing vert.: 1.2 ft.

Swimming: Swimming 2 - Speed: 2 miles/hour, 30 feet/round

Throwing Distance - Throw 3200 lbs. 6 feet; throw 800 lbs. 30 feet; throw 200 lbs. 120 feet



Defenses

Dodge 8

Parry 10

Fortitude 8

Toughness 6/2

Will 10

Hero Points: 1

Damage

<input type="checkbox"/>	Bruises
<input type="checkbox"/>	Dazed
<input type="checkbox"/>	Staggered
<input type="checkbox"/>	Incapacitated

Background Information

Languages: Native Language

Skills

	Total	Ranks	Ability	Other
Acrobatics	-	-	3	
Athletics	+2	-	2	
Close Combat: Mist Form	+8	4	4	
Deception	+6	5	1	
Insight	+8	2	6	
Intimidation	+1	-	1	
Investigation	-	-	1	
Perception	+16	10	6	
Persuasion	+5	4	1	
Sleight of Hand	-	-	2	
Stealth	+13	10	3	
Technology	-	-	1	
Treatment	-	-	1	
Vehicles	-	-	2	

Validation Report

Validation Report (0 issues): Nothing identified

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